

1. ACS Tennis matches will be played according to the rules as stated by the Australian Tennis Federation unless stated otherwise hereunder or in ACS Competition Rules.
2. A team will consist of minimum eight – maximum sixteen students. Teams can play different players in doubles compared to singles.
3. A match will consist of 8 sets of singles, as follows:
 - Set 1 - Home Player 1 vs Away Player 1
 - Set 2 - Home Player 2 vs Away Player 2
 - Set 3 - Home Player 3 vs Away Player 3
 - Set 4 - Home Player 4 vs Away Player 4
 - Set 5 - Home Player 5 vs Away Player 5
 - Set 6 - Home Player 6 vs Away Player 6
 - Set 7 - Home Player 7 vs Away Player 7
 - Set 8 - Home Player 8 vs Away Player 8

And 4 sets of doubles as follows:

- Set 9 - Home Doubles Pair A vs Away Doubles Pair A
- Set 10 - Home Doubles Pair B vs Away Doubles Pair B
- Set 11 - Home Doubles Pair C vs Away Doubles Pair C
- Set 12 - Home Doubles Pair D vs Away Doubles Pair D

Students who did not participate in the singles rubbers can be substituted into doubles rubbers 9 – 12. (This effectively means up to 16 students can participate in the team on that day).

4. **Singles Players must be ranked in order of ability and play according to their ranking. Doubles Ranking: Singles players ranked 1 – 4 can only play in doubles pairs 1 - 2; singles players ranked 5 - 8 can only play in doubles pairs 3 - 4**

5. The team that has won the most number of sets will be declared the winner. In the event of an equal number of sets won by both teams, then the result will be determined by the total number of individual games won.
6. The home team will supply new balls for the day and oversee the game rotation according to the fixture. A minimum number of four courts are required.

Balls should be either; Slazenger, Dunlop or Wilson brands.
7. All rubbers consist of one set played to 6 games with a tie break at 5 all. The only variation in rules is that if the scores in any game reach deuce; the next point to the nominated side by the receiver will be sudden death. The person who wins the point wins the game. The reason for the sudden death point is due to time constraints.
8. If a school is short of players the team can play as many rubbers as possible with the scores received to count. Any sets forfeited will count as a 6 – 0 score line.
9. Any **unfinished sets** at the conclusion of play (approx. 4.00pm) or due to inclement weather will be declared a draw unless one pair have won at least four games and lead by at least two games, whereby the leading team will be declared the winners. A minimum of 6 sets must have been completed for a result to be declared.
10. **In finals**, if at full time scores are equal (sets and games) then both teams will select two players from different pairs to play one tiebreaker to decide the winner.

In the grand final all sets must be played out even if a result has been achieved; unless agreed to by both coaches.
11. **UNIFORM:**
 - 11.1 Students must wear school sports uniform (shorts) and appropriate court shoes.
 - 11.2 All team members should be uniformly dressed.